

Mathematics - Place Value

- Counts to 10, 20, 30 and 40, forwards and backwards from 0 or any given number
- Counts in multiples of 2, 5 and 10
- Counts, reads and writes numbers from 1-40 in numerals and words
- Identifies one more and one less from any given number
- Identifies and represents numbers using objects and pictorial representations
- Uses the vocabulary: more than, less than, fewer, most and least

English - Toys in Space (Fiction)

- Outcome - To write a fantasy story
- Gives well-structured descriptions, explanations and narratives (SL)
- Discusses word meanings and makes predictions and inferences (RC)
- Composes a sentence orally
- Discusses others work
- Spells words containing already taught phonemes and common exception words

Science - Seasonal Changes

- Observes changes across the four seasons and the weather associated
- Uses senses to explore autumn
- Uses observations to ask and suggest answers to questions
- Gathers and records data to answer scientific questions
- Uses vocabulary: spring, summer, autumn, winter, morning, afternoon, evening and noon, season and weather

History - Toys

- Recognises changes within living memory
- Discusses favourite toy and identify similarities and differences between toys
- Explores toys of today and toys of the past
- Compares Victorian and modern toys
- Recognises how toy boxes have changed over time

Year 1

Medium Term Plan

Autumn 1

Design & Technology - Sock Puppets

- Designs purposeful products based on design criteria
- Makes a sock puppet using a range of materials, tools and techniques
- Evaluates product through discussion and reflects on design ideas

Religious Education

- Explores the creation story from Genesis
- Who made the world?
- What does creation tell us about Christians, God and the world?
- 'Living in an amazing world'

Music

- Uses voice in different ways
- Creates and performs simple rhythmic patterns, showing awareness of pulse
- Experiments with and identifies similar and different sounds
- Thinks about others when performing

PE - Invasion games

- Travels in at least two different ways
- Stops travelling to change direction
- Begins to travel with a ball
- Passes a ball to another player over a short distance

Computing

- Uses a simple application on a mobile or technology device

PSHE - What keeps me healthy?

- Understands the importance of eating well, physical activity, sleep and rest
- Knows about people who help to keep us well and healthy